

- 3 - Could implement immediately; resources available (i.e., one jurisdiction); high technical payoff.

B. Acceptance Factor:

Assigned by program area task forces after reviewing analysts' qualifications. An indication of societal acceptance and/or desirability. The acceptance factor should represent what the task force feels the broader community's attitude to be on each idea (still taken singularly), not just the attitude of the task force itself or the preference or evaluation of one individual. How do you feel the community would respond to each idea? Each idea should have an accompanying comment as to why it was weighted as such.

* * *

- 0 - Unacceptable; has no effect on creating a more desirable environment and community, destroys existing good characteristics; expect no community support for.
- 1 - Probable lack of community feeling or expression, apathy for this idea; appears to do little to improve the environment and community, appears just to control the existing situation.
- 2 - Makes a contribution to the community, improves the situation; would expect community interest, however may still be difficult to get total community support for (especially if local funding was required).
- 3 - Highly acceptable; one in which the entire community would support and work hard toward accomplishment, (even if local funding was required); would be instrumental in achieving a desirable overall concept which would be appealing here; improves quality of life.

C. Index of Implementation Probability:

The product of A and B - recognizes that implementation depends on societal acceptance as well as technical feasibility. The index, or product, can range of 0 to 9. Should an idea have an index of 0 it is basically eliminated and does not become a program choice, a bona fide alternative. The index, along with qualifying documentation, can be particularly useful in the Mix-N-Match process where program choices are combined to produce program sets (refer to Phase II Process).